

# Logiciel Libre

## Cours 0 — Presentation

Stefano Zacchiroli  
[zack@pps.univ-paris-diderot.fr](mailto:zack@pps.univ-paris-diderot.fr)

Laboratoire PPS, Université Paris Diderot

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URL <http://upsilon.cc/zack/teaching/1516/loglib/>  
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## Definition (Free Software — *a definition*)

Free/Libre/Open Source Software (FLOSS) is computer software that gives users the freedom to **run** the software for any purpose as well as to **study**, **modify**, and **distribute** the original software and the adapted versions.

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Let's look at a sample EULA :

[https://www.microsoft.com/en-us/Useterms/OEM/Windows/10/UseTerms\\_OEM\\_Windows\\_10\\_English.htm](https://www.microsoft.com/en-us/Useterms/OEM/Windows/10/UseTerms_OEM_Windows_10_English.htm) (July 2015)

## Why bother? — as citizens

*Lester picked up a screwdriver. “You see this? It’s a tool. You can pick it up and you can unscrew stuff or screw stuff in. You can use the handle for a hammer. You can use the blade to open paint cans. You can throw it away, loan it out, or paint it purple and frame it.” He thumped the printer. “This [ Disney in a Box ] thing is a tool, too, but it’s not your tool. It belongs to someone else — Disney. It isn’t interested in listening to you or obeying you. It doesn’t want to give you more control over your life.” [...]*

*“If you don’t control your life, you’re miserable. Think of the people who don’t get to run their own lives : prisoners, reform-school kids, mental patients. There’s something inherently awful about living like that. Autonomy makes us happy.”*

— Cory Doctorow, *Makers*  
<http://craphound.com/makers/>

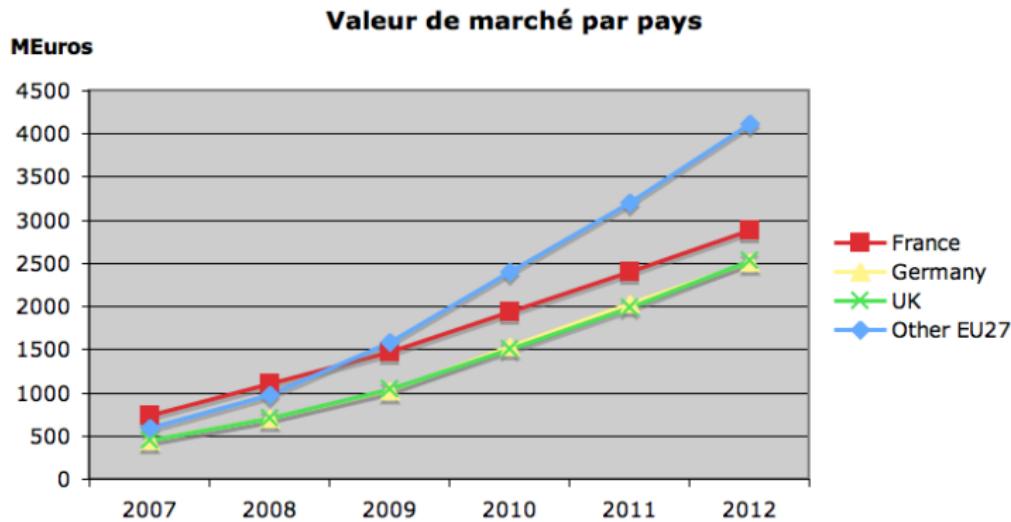
# Why bother? — as computer scientists

Free Software has *radically* changed the way software is :

- developed
- tested
- proven
- conceived
- marketed
- sold
- maintained
- taught
- deployed
- ...

# Why bother? — as future IT workers

- Free Software is everywhere
- participation in Free Software : a big plus on CVs
- in France :  $\approx 10\%$  of IT GDP in 2014 ( $\approx 4$  BEUR), constantly growing in spite of the crisis



More info :

<http://cn11.fr/news/etude-pac-logiciel-libre-2015-2020/>

# This course — topics

An introduction to Free Software topics, along the following axes

- history
- philosophy
- legal
- management / organization
- technical

Feedback from others, with external speakers

- companies
- professionals
- organizations / non-profits

# This course — organization

Teaching (CM) :

- $\frac{2}{3}$  lectures
- $\frac{1}{3}$  external speakers (usual time)

Practice (TD/TP) :

- 11 sessions, alternating TD and TP as needed

# This course — evaluation

- ① exam
  - ② TD
    - ▶ exercises
    - ▶ short essays on selected topics, including external speaker interventions
  - ③ project (mandatory, not CC)
    - ▶ relevant *code contribution* to an existing, **major Free Software project**. Examples and guidance will be provided during TP
    - ▶ exclusion criteria :  
*"pour le cours de Logiciel Libre de M. Zacchiroli je dois contribuer un patch à votre projet, pourriez vous m'aider s'ils vous plaît?"*
- ⇒ do the above, and your project note will be 0

## Final note

- 1e session : 50% exam + 50% project
- 2e session : 50% exam + 50% project

# This course — teaching material

<http://upsilon.cc/zack/teaching/1516/loglib/>

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- Máster Universitario en Software Libre, Universidad Rey Juan Carlos (Madrid, Spain) <http://docencia.etsit.urjc.es/moodle/course/category.php?id=34>
- Cours de Logiciel Libre de Roberto Di Cosmo  
<http://dicosmo.org/CourseNotes/LogicielLibre/>

Addendum :

- as separate slide decks
- orally → **take notes** (also during external speaker interventions)

# Textbooks

-  **Joshua Gay, Richard M. Stallman**  
*Free Software, Free Society : Selected Essays of Richard M. Stallman*  
2009  
<http://www.gnu.org/doc/fsfs-ii-2.pdf>
-  **Van Lindberg**  
*Intellectual Property and Open Source : A Practical Guide to Protecting Code*  
O'Reilly Media, 2008
-  **Eric S. Raymond**  
*The Cathedral and the Bazaar : Musings on Linux and Open Source by an Accidental Revolutionary*  
O'Reilly Media, 1999  
<http://catb.org/esr/writings/cathedral-bazaar/>
-  **Karl Fogel**  
*Producing Open Source Software : How to Run a Successful Free Software Project*  
O'Reilly Media, 2005  
<http://producingoss.com/>

# Q&A

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