

Logiciel Libre

Cours 4 — Licenses

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- 1 Free Software licensing
- 2 License bestiary
 - Lax permissive licenses
 - Public domain
 - Scope-limited reciprocal licenses
 - Reciprocal licenses
- 3 Selected licensing topics
 - GPL v. linking
 - CAA/CLA
 - License popularity

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 - License popularity

Why Do I Need a License? (redux)

User point of view

- Copyright covers code
- Copyright is oriented toward preventing use of copyrighted material
- Without a license, you can't do (almost) anything with a software

No License Required?

Author point of view

- Copyright kicks in as soon as someone creates a “tangible” (expressible) work.
- In absence of any licensing declarations, don't allow any use (“all rights reserved”).
- without a license your (potential) users can't use your software
- you need to offer at least *some rights*

FOSS licenses are legal hacks

- FOSS licenses are **legal hacks**: they behave as other copyright licenses, but instead of restricting user rights, they **grant more (and very specific) rights**
- in particular: FOSS licenses grant enough rights to ensure users enjoy the **4 freedoms (run, study, copy, modify)**
- that does *not* mean “free for all”; FOSS licenses can (and do) impose specific **conditions**
 - ▶ if you do not respect them, the license does not apply to you and you fallback to copyright default: “all rights reserved”

Note: FOSS is hence **not against “IP”**. In fact, FOSS licenses *use* copyright law to guarantee software freedom.

Licenses are constitutions for FOSS communities

- Software licenses are **social contracts** just as much as they are legal documents
- When you choose a license, you are charting a course for the future
- You are often establishing a relationship to a larger community
- Not purely about mechanical and legal choices
- It is very difficult to change later: it is worth to invest time into understand licensing before choosing

FOSS License Example

Implementing a basic Free Software license might be very easy: ¹

Example

Copyright © 2012 Foobar Developers.
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the redistribution of source code retain the above copyright notice.

1. don't use *this* as an actual FOSS license, better examples follow

FOSS License Example

Implementing a basic Free Software license might be very easy: ¹

Example

Copyright © 2012 Foobar Developers.
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the redistribution of source code retain the above copyright notice.

That's it!

1. don't use *this* as an actual FOSS license, better examples follow

FOSS licenses implement software freedom

FOSS licenses are the legal mechanism used to implement the 4 freedoms for software users

When you receive a Free Software you get:

- Freedom #0, to **run** the program, for any purpose
- Freedom #1, to **study** how the program works, and change it
- Freedom #2, to **redistribute** copies
- Freedom #3, to **improve** the program, and **release** improvements

Note: *all* four freedoms must be granted *at the same time* for the software to be considered FOSS.

Recurring concepts in FOSS licensing

- **Use**: The right to use (run) the program, for any or some purposes.
- **Redistribution**: The act of copying the program and giving it to others.
- **Derivative work**: A program based on other programs, reusing its code (in binary or source code form)
- **Authorship attribution**: The obligation of recognizing the authorship of a work when using it or applying any change, such as deriving or redistributing it.
- **Licensing**: the act of choosing a (FOSS) license for a specific copy of a software
 - ▶ it is a privilege of the copyright holder(s)
 - ▶ note: different copies of the *same* software might be distributed under different licenses

Software remains “owned” (in the “IP” sense) by the copyright holder. Users only get specific rights, determined by the license.

Are there permissible restrictions in FOSS licenses?

Are there permissible restrictions in FOSS licenses?

Yes: everything that does not get in the way of the 4 freedoms is acceptable.

In practice, deciding what is OK and what is not is not always clear cut, is often not codified in guidelines, and the decisions may vary across gatekeepers (FSF/OSI/Debian/etc).

Commonly accepted restrictions are:

- **attribution** of authors (as long as attribution does not impede normal use of the work)
- **transmission of freedoms** (e.g., copyleft)
- detailed **protection of user freedoms** (access to source code or prohibition of “technical measures”, DRM)

FOSS license categories

FOSS licenses can be **classified according to the conditions they impose** in exchange of software freedom.

- note: “more strict” licenses are not “less free” than others
- even the most strict FOSS license are incomparably more permissive than proprietary software licenses

Exercise

Compare any FOSS license to the EULA (End User License Agreement) of Microsoft Windows

We identify the following macro-classes of FOSS licenses:

- **Lax permissive** (AKA “permissive”)
- **Scope-limited reciprocal** (AKA “weak copyleft”)
- **Reciprocal** (AKA “strong copyleft”)

Academic licenses

- Historically relevant subset of lax permissive licenses
- The simplest licenses: very few restrictions
- Reserving only attribution (keep names and copyright notice)
- Available for all uses, including [use in proprietary software](#)
- Originally written for and popularized by universities

[Examples](#): MIT, BSD, ISC

Lax permissive licenses

- Include explicit grant of patent license (in modern variants)
- Available for almost all uses, including use in proprietary products

Examples: Apache License

Reciprocal licenses

- Require that **derivative work** maintains the same license
- Usually require binary distributions to be accompanied by complete and corresponding source code
- Also known as “strong copyleft” or just “copyleft”
- Historically called “viral licenses”, as a denigration tactic
 - ▶ If reciprocally licensed code is incorporated, then the application is “infected” and must be released **as a whole** under the same license

Examples:

- GPL, AGPL
- CC BY-SA (for non-software works)

Scope-limited reciprocal licenses

- Like reciprocal licenses, but with **limits on the scope** of which parts of a derived work fall under the license terms
 - ▶ changes to the **main work** falls under the license terms
 - ▶ **additional works** that happen to be used with/added to/embedded with the main work do not
- They vary in the way the scope of the main work is limited
- According to the denigratory analogy: “virality” is limited to the main work
- Also known as: “weak copyleft”

Examples: MPL, CDDL, LGPL

What is copyleft?

Copyleft is a strategy of utilizing copyright law to pursue the policy goal of fostering and encouraging the equal and inalienable right to copy, share, modify and improve creative works of authorship.

Copyleft (as a general term) describes any method that utilizes the copyright system to achieve the aforementioned goal. Copyleft as a concept is usually implemented in the details of a specific copyright license, such as the GNU General Public License (GPL) and the Creative Commons Attribution Share Alike License.

Copyright holders of creative work can unilaterally implement these licenses for their own works to build communities that collaboratively share and improve those copylefted creative works.

— <http://copyleft.org/>

What is copyleft? (cont.)

- Granting the four freedoms is enough to guarantee users will get them **only for a specific copy of the work**
 - ▶ how about further downstream redistribution?
 - ▶ how about derived works?
 - ▶ (how about future versions?)
- Copyleft makes sure that all users receiving a copy of the program, no matter how modified, also enjoy the four freedoms.
- The **copyleft clause** might have diverse implementations but all of them (at least for software licenses) share the same concept: **distribution of any version of this program must preserve user freedoms.**
- Copyleft is also an **industrial strategy**: it ensures a level-playing field (contrary to lax permissive licenses), that promotes co-opetition
- On the other hand copyleft does preclude some business models, and for that reason it gets backlash (e.g., from corporations)

License compatibility

- Two licenses are **compatible** if a **joint derivative work** (i.e., a work containing code released under each license) could be legally distributed
 - ▶ ideally as FOSS, although the notion of compatibility is general
- Compatibility is determined by comparing restrictions imposed by all involved licenses
- A dependent variable, that does not affect compatibility *per se*, is the **resulting license** under which the joint derivative work will be redistributed
 - ▶ e.g., GPL and BSD licenses are compatible, but the resulting joint work will be under the terms of GPL only
 - ▶ e.g., GPL and MPL version 1.1 are incompatible (i.e., it is impossible to integrate code released under the two licenses without violating the terms of at least one of them)

Dual- (or multi-) licensing

Distribute software under two (or more) different sets of licenses.

The expression is used to express two different notions:

- **license segregation**: different licenses apply to different copies of the same program (e.g., for proprietary relicensing business models)
- **user choice**: different, alternative (OR-ed) licenses apply to the same copy of the software; the user choose the license
 - ▶ degenerate case: “**version N or above**” clauses. The user can choose *which version* of the license apply to them

Motivations:

- License compatibility (e.g., Perl, Firefox)
- Business models based on market segregation (e.g., MySQL, OCaml)
- Future-proof license-based strategies

Should I write my own license?

Should I write my own license?

NO.

Bad *ad-hoc* licensing example: ipfilter (2000)

```
/*  
 * Copyright (C) 1993–2000 by Darren Reed.  
 *  
 * The author accepts no responsibility for the use of this software  
 * and provides it on an “as is” basis without express or implied  
 * warranty.  
 *  
 * Redistribution and use in source and binary forms are permitted  
 * provided that this notice is preserved and due credit is given  
 * to the original author and the contributors.  
 *  
 * This program is distributed in the hope that it will be useful,  
 * but WITHOUT ANY WARRANTY; without even the implied warranty of  
 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.  
 *  
 * I hate legalese, don't you?  
 */
```

ipfilter license “clarification” (2001)

```
/*  
 * Copyright (C) 1993–2000 by Darren Reed.  
 *  
 * The author accepts no responsibility for the use of this software  
 * and provides it on an “as is” basis without express or implied  
 * warranty.  
 *  
 * Redistribution and use in source and binary forms are permitted  
 * provided that this notice is preserved and due credit is given  
 * to the original author and the contributors.  
 *  
 * Yes, this means that derivative or modified works are not  
 * permitted without the author’s prior consent.  
 *  
 * This program is distributed in the hope that it will be useful,  
 * but WITHOUT ANY WARRANTY; without even the implied warranty of  
 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.  
 *  
 * I hate legalese, don’t you ?  
 */
```

Theo de Raadt announces ipfilter replacement

Date: Tue, 29 May 2001 19:13:11 -0600
From: Theo de Raadt <deraadt@cvs.openbsd.org>
Subject: ipf

sometime in the next 20 hours, i will be removing ipf from the source tree since it does not meet our freedom requirements, as have been outlined in [policy.html](#) and [goals.html](#) since the start of our project.

we will have to work on an alternative.

<https://groups.google.com/d/msg/fa.openbsd.tech/q3b--naHTF0/iERRvuKkTFEJ>

- The real problem is that code with a non-free license was incorporated into the core of a free operating system
- Carelessness with licenses invites trouble

Why you should not write your own license

Many people have attempted to write their own FOSS licenses, especially in the early days, but:

- You will probably get it wrong (e.g., Artistic License 1.0)
- Your license will not immediately be approved or recognized by FOSS license gatekeepers — OSI, FSF, Debian
- You will contribute to **license proliferation**

License proliferation

- Vanity licenses: known problem in the community for a few years
- A growing number of licenses increases exponentially the possible combinations and interactions
- That, in turn, makes difficult to merge code from diverse sources, both for incompatibility issues and unacceptable clauses
- It introduces juridical uncertainty requiring lawyers, that it is what “public” licenses were trying to avoid in the first place (i.e., the EUPL license and EULAs)
- It favors FUD (Fear, Uncertainly, Doubt) about FOSS complexity

See: Open Source Initiative, *“The License Proliferation Report”*, 2006, <http://opensource.org/proliferation>

Which license should I choose then?

If you are **contributing to an existing FOSS project**: just use the current license of the project for your contributions (often you don't get to choose anyhow).

If you are **writing new FOSS code** choose a license that:

- 1 is **approved by both OSI and FSF**:
 - ▶ OSI list: <https://opensource.org/licenses>
 - ▶ FSF list:
<http://www.gnu.org/licenses/license-list.en.html>
- 2 is **popular** and corresponds to the kind of community you want to build

- 1 Free Software licensing
- 2 License bestiary**
 - Lax permissive licenses
 - Public domain
 - Scope-limited reciprocal licenses
 - Reciprocal licenses
- 3 Selected licensing topics
 - GPL v. linking
 - CAA/CLA
 - License popularity

Popular and noteworthy licenses

- **Lax permissive** (AKA “permissive”)
 - ▶ BSD 3-Clause “New” or “Revised” license
 - ▶ BSD 2-Clause “Simplified” or “FreeBSD” license
 - ▶ Apache License 2.0
 - ▶ MIT license
 - ▶ ISC License

- **Scope-limited reciprocal** (AKA “weak copyleft”)
 - ▶ GNU Lesser General Public License (LGPL), versions 2.1 and 3
 - ▶ Mozilla Public License (MPL), version 2.0

- **Reciprocal** (AKA “strong copyleft”)
 - ▶ GNU General Public License (GPL), versions 2 and 3
 - ▶ GNU Affero General Public License (AGPL), version 3

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BSD License — origins

- **BSD** (Berkeley Software Distribution) is a Unix flavor developed by University of Berkeley (CA).
- BSD Unix was released under the terms of a “minimalistic” license, which permits both source and binary redistribution, with or without modifications, without any other restriction.
- Historical origin of the most **liberal tradition in Free Software**, opposing the use of copyleft as a strategy to liberate more software
 - ▶ intuition: favor “**developers’ freedoms**” over “**users’ freedoms**”
- Several revisions of the license exist
- Each revision is in fact a **template**, where copyright notices should be properly instantiated

Modern BSD Licenses

- Descendants of the original BSD license
- Very popular (BSD userland, PF, TCP/IP, OpenSSH, TCL/Tk. . .)
- You may redistribute the work, in any form (source or binary), as long as you preserve [copyright notices](#)
- Includes “as is” and “no warranty” clauses
- “Liberal (= libertarian) license”: no control over software evolution

BSD License — advantages

- BSD license places minimal restrictions on developers and future evolutions
- This allows BSD code to remain Free Software or become integrated into proprietary solutions
- Little legal complexity (unlike *GPL family of licenses)
- It allows developers and companies to spend their time creating and promoting good code rather than worrying about license violations

Prior BSD License (1988)

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- *de facto* obsolete
- approved by: FSF, Debian
- not approved by: OSI
- GPL compatible

Digression — warranty and disclaimer

- Software by itself is not a consumer product
- When software is (combined into) a consumer product, disclaimers are ineffective
- “As Is”: you are accepting item in the actual state **with all its faults**

Example — BSD warranty disclaimer

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(yes: it's all ALL CAPS)

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This product includes software developed by the <organization>.*
- 4. Neither the name of the <organization> nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.*

[as-is + no warranty disclaimer]

4-clause / Original BSD license (cont.)

- infamous **advertisement clause** (AKA: “badgeware”)
 - ▶ advertisement notices escalation, up to 70 in NetBSD
 - ▶ further restriction
- *de facto* obsolete
- approved by: FSF, Debian
- not approved by: OSI
- GPL incompatible

3-clause / Revised / New BSD License (1999)

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- intuition: 4-clause without advertisement clause
- popular permissive license
- approved by: FSF, OSI, Debian
- GPL compatible

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- intuition: 3-clause without the non-endorsement clause
- used by the FreeBSD project
- approved by: FSF, OSI, Debian
- GPL compatible

Popular BSD-like licenses

- ISC
- MIT

ISC: the shortest Free Software license

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- Functionally similar to the 2-clause BSD
- Language made “unnecessary” by Berne Convention removed.²
- BIND, DHCP, and preferred license by the OpenBSD project
- approved by: FSF, OSI, Debian
- GPL compatible

2. according to <http://www.openbsd.org/policy.html>

The MIT License

The MIT License (MIT)

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- It doesn't contain an explicit notice prohibiting the use of the name of the copyright holder in promotion
- It states more explicitly the rights given to the end-user
- approved by: FSF, OSI, Debian
- GPL compatible

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- ▶ Used by the Zope application server and related products
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- ▶ approved by: FSF, OSI, Debian
- ▶ GPL compatible

<http://opensource.org/licenses/ZPL-2.0>

Apache License

- Old versions: 1.0 (original) and 1.1 (ASF, 2000)
 - ▶ <https://www.apache.org/licenses/LICENSE-1.0>
- An extension of the 3-clause BSD license
- Permits to be integrated into closed source projects
- **Apache License 2.0** (January 2004): permissive license.
 - ▶ Make the license easier for non-ASF projects to use
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 - ▶ **Patent retaliation** (terminating the license upon the initiation of a lawsuit)

<https://www.apache.org/licenses/LICENSE-2.0>

Apache License 2.0

- popular license
 - ▶ \approx 150 projects hosted by the Apache Software Foundation (2015)
 - ▶ over 8'000 non-ASF projects located at SourceForge are available under Apache License (2012)
 - ▶ 25% of Google Code projects, including Android user space (2008)
- approved by: FSF, OSI, Debian
- compatible with GPLv3
- incompatible with GPLv2

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Extreme liberal licensing

How far can we go with liberal licensing?

(i.e., maximizing user freedoms and minimizing constraints)

An example: WTFPL License

*DO WHAT THE FUCK YOU WANT TO PUBLIC LICENSE
Version 2, December 2004*

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*DO WHAT THE FUCK YOU WANT TO PUBLIC LICENSE
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0. You just DO WHAT THE FUCK YOU WANT TO.

- Irreverent text, on purpose
- Licensees are encouraged to do what the @*%#!#* they want to
- Not very popular, not necessarily a good choice
- Approved by: FSF, Debian
- Not approved by: OSI

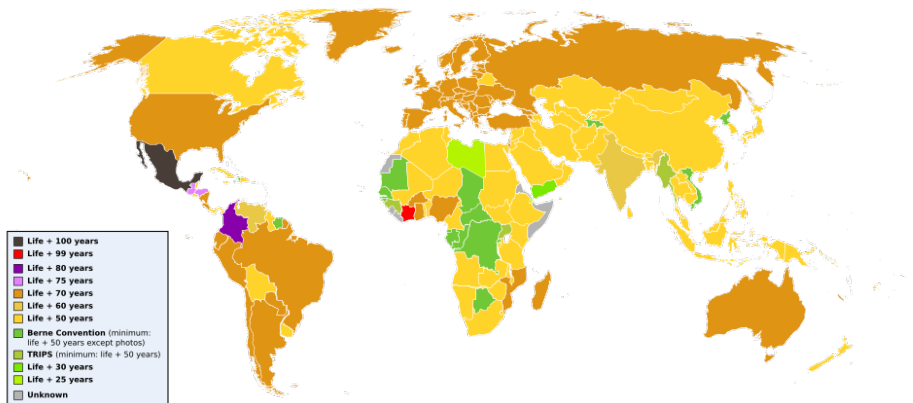
Public domain

Works in the **public domain** are those works for which copyright rights have expired, forfeited, or not applicable.

There are thus various ways for copyrightable works to **enter the public domain**:

- 1 copyright is **not applicable** to this kind of works (facts, theories, short phrases, ...)
- 2 the copyright has **expired**
 - ▶ copyright expired *tout court*
 - ★ see Public Domain Day, January 1st each year
 - ▶ the copyright owner failed to follow copyright renewal rules, where/when applicable (e.g., the novel *Anthem* by Ayn Rand)
- 3 the copyright **owner deliberately places** it in the public domain

World copyright terms



https://commons.wikimedia.org/wiki/File:World_copyright_terms.svg

Public domain dedication I

To deliberately put a work in the public domain, authors should use a **public domain dedication**, e.g.:

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<http://creativecommons.org/licenses/publicdomain/>

- Is it actually possible *before* copyright expiration?

Public domain applicability

- Is it actually possible *before* copyright expiration?
- Several legal systems (and most notably in Europe) effectively prohibit any attempt by the owners to surrender copyright rights automatically conferred by law
 - ▶ Particularly moral rights (perpetual, unwaiverable, inalienable)
- A solution: the **CC0** license by Creative Commons—waive all copyright rights **to the fullest extent allowed** by law

[...]

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[...]

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- 1 Free Software licensing
- 2 License bestiary
 - Lax permissive licenses
 - Public domain
 - **Scope-limited reciprocal licenses**
 - Reciprocal licenses
- 3 Selected licensing topics
 - GPL v. linking
 - CAA/CLA
 - License popularity

Mozilla Public License (MPL)

1998 version 1.0, as a successor of the NPL (Netscape Public License)

1999 version 1.1 by Mozilla Organization

- public feedback/review process on how to improve version 1.0
- allow for multiple licensing

2012 version 2.0

- public process again
- GPL-compatible

Mozilla Public License (MPL) 2.0

- weak (or partial) copyleft license, with file-based boundaries on the reach of copyleft requirements
- separation between covered software and larger work

Covered Software

means Source Code Form to which the initial Contributor has attached the notice in Exhibit A, the Executable Form of such Source Code Form, and Modifications of such Source Code Form, in each case including portions thereof

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Larger work: its own license with carve out for MPL-covered code

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Mozilla Public License (MPL) 2.0 (cont.)

- Explicitly grants patent rights where necessary to operate the software
- approved by: FSF, OSI, Debian
- version 2.0 of the license is compatible with the GPL
- version 1.1 is *incompatible* with the GPL
 - ▶ A module covered by the GPL and a module covered by the MPL version 1.1 cannot be linked together.
 - ▶ For this reason, Firefox has been relicensed under multiple licenses (MPL, GPL, LGPL).
 - ▶ MPL 1.1 can be specifically amended to allow combining with GPL and others (sect. 13, “Multiple-licensed code”).

CDDL License

- The Common Development and Distribution License (CDDL) is based on the MPL, version 1.1
- Produced by Sun Microsystems for the OpenSolaris projects (kernel, userland, ZFS, DTrace, NetBeans, GlassFish, ...)
- approved by: FSF, OSI, Debian
- It tries to amend GPL-incompatibility issues in the MPL 1.1, without succeeding (at least according to the FSF and Debian)
- Some non-compliance issues with European law system in the MPL have been corrected in the CDDL
- approved by: FSF, OSI, Debian
- GPL-incompatible

1991 GNU *Library General Public License*, version 2 (for uniformity with GPL version)

1999 GNU *Lesser General Public License*, version 2.1

- name change to emphasize that it is inferior (from a copyleft POV) to the GPL, rather than the recommended variant of the GPL for software libraries

2007 GNU LGPL, version 3

- reimplemented as GPLv3 + additional permissions
- very popular license for libraries (and more)
- approved by: FSF, OSI, Debian
- GPL compatible

GNU LGPL 2.1

- *§4. You may copy and distribute **the Library** (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you **accompany it with the complete corresponding machine-readable source code**, [...]*

GNU LGPL 2.1

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- *§5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a **“work that uses the Library”**. Such a work, in isolation, is not a derivative work of the Library, and therefore falls **outside the scope of this License**.*

Note the lack of explicit file boundaries (contrary to, e.g., MPL)

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Note the lack of explicit file boundaries (contrary to, e.g., MPL)

- *§3. You may **opt to apply the terms of the ordinary GNU General Public License** instead of this License to a given copy of the Library [...]. This option is useful when you wish to copy part of the code of the Library into a program that is not a library.*

GNU LGPL 3 — definitions

- A *“Combined Work”* is a work produced by combining or linking an *Application* with the *Library*. The particular version of the *Library* with which the *Combined Work* was made is also called the *“Linked Version”*.
- The *“Minimal Corresponding Source”* for a *Combined Work* means the *Corresponding Source* for the *Combined Work*, *excluding any source code* for portions of the *Combined Work* that, considered in isolation, are *based on the Application, and not on the Linked Version*
- The object code form of an *Application* may incorporate material from a *header file* that is part of the *Library*.

GNU LGPL 3 — mechanism

- You may convey a Combined Work under *terms of your choice* that, taken together, effectively do not restrict modification of the portions of the Library contained in the Combined Work and reverse engineering [. . .]
- [provided that] you do one of the following:
 - ① Convey the *Minimal Corresponding Source* under the terms of this License, and the Corresponding Application Code in a form suitable for, and under terms that permit, the user to *recombine or relink* the Application with a modified version of the Linked Version [. . .]
 - ② Use a suitable *shared library mechanism* for linking with the Library. [. . .]

things start to get quite technical for a legal document. . .

- 1 Free Software licensing
- 2 License bestiary
 - Lax permissive licenses
 - Public domain
 - Scope-limited reciprocal licenses
 - **Reciprocal licenses**
- 3 Selected licensing topics
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 - License popularity

GNU General Public License (GPL)

- considered to be the most popular Free Software license
- approved by: FSF, Debian, OSI
- 1989 version 1 (by RMS), as a generalization (hence the name) of licenses already used by the GNU project for: Emacs, GDB, GCC
- 1991 version 2 (by RMS)
 - “liberty or death”; early ex. of defense against patents and similar threats to user freedoms
- 2007 version 3 (by RMS with counsel from E. Moglen/SFLC)
 - public review process
 - software patents clauses
 - DRM clauses (anti “tivoization”)
 - license compatibility provision
 - internationalization
 - self-defense against further restrictions

What makes the GPL so special?

- It was the first license to outline the copyleft principle
- Highly influential on all subsequent copyleft/share-alike licenses, including the Wikipedia license
- Without the GPL, copyleft would have been just an abstract idea
- Designed to prevent proprietary relicensing of Free Software code
- Popularity

GPLv2 — source code requirement

§3. You may copy and distribute the Program (or a work based on it, under Section 2) in *object code or executable form* under the terms of Sections 1 and 2 above provided that you also do one of the following:

- a) Accompany it with the *complete corresponding machine-readable source code*, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or, [...]

3. the so called “system library exception”

GPLv2 — source code requirement

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- a) Accompany it with the *complete corresponding machine-readable source code*, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or, [...]

The source code for a work means the *preferred form of the work for making modifications to it*. For an executable work, complete source code means all the *source code for all modules* it contains, plus any associated *interface definition files*, plus the *scripts used to control compilation and installation* of the executable.

However, as a special exception,³ the source code distributed need not include *anything that is normally distributed* (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

3. the so called “system library exception”

§2. You may *modify* your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- a) You must cause the modified files to carry *prominent notices* stating that you changed the files and the date of any change.
 - b) You must cause any work that you *distribute or publish*, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties *under the terms of this License*.
- derived works fall under the terms of the GPL themselves, hence *their* source code must be distributed as well
 - (a) is a local requirement
 - (b) only *triggers upon distribution*

*§5. You are **not required to accept this License**, since you have not signed it. However, **nothing else grants you permission to modify or distribute the Program** or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.*

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How about permission to use the Program?

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How about permission to use the Program?

*§0. [...] Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. **The act of running the Program is not restricted**, [...]*

GPLv2 — “or later”

Recommended way to apply the GPL to source code:

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

- part of the copyright/license notices, not of the license itself
- individual software authors *can* leave the “or later” clause out
- other licenses include implicit “or later” requirements in the license text itself (e.g., MPL)

For best practices on how to manage copyright/license notices see: Software Freedom Law Center, *Managing copyright information within a free software project*

<https://softwarefreedom.org/resources/2012/ManagingCopyrightInformation.html>

LGPL vs GPL — rationale

Why you shouldn't use the Lesser GPL for your next library
<https://www.gnu.org/licenses/why-not-lgpl.html>

*The GNU Project has two principal licenses to use for libraries. One is the GNU Lesser GPL; the other is the ordinary GNU GPL. [...] using the Lesser GPL permits **use of the library in proprietary programs**; using the ordinary GPL for a library makes it available only for free programs. [...]*

*Which license is best for a given library is **a matter of strategy** [...]. [...] Free software developers need to make advantages for each other. Using the ordinary GPL for a library gives free software developers an advantage over proprietary developers: a library that they can use, while proprietary developers cannot use it. [...]*

*There are reasons that can make it better to use the Lesser GPL in certain cases. The most common case is **when a free library's features are readily available for proprietary software through other alternative libraries**. In that case, the library cannot give free software any particular advantage, so it is better to use the Lesser GPL for that library.*

GPLv2 — looking back

- Written by Richard Stallman and the FSF, published in 1991.
- The most popular Free Software license: estimated to cover 50-70 % of all Free Software projects (at the time)
- It's more than a software license: it is a social contract, imposing that all players have the same rights and obligations

Why update it?

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Why update it?

After 15 years, needed updating in order to remain effective against **new threats** to user freedoms.

Intuition: the GPL is a mean to an end. It is an implementation that might have bugs (or grow them over time), which need to be fixed in further releases of the license.

Public consultation process:

- very relevant and the social responsible thing to do: given the abundance of “or later” software, the effects of the release of GPLv3 might be huge
- It lasted 18 months: from January 16, 2006 (first draft) to June 29, 2007 (final version)
- Invited participants from high-profile Free Software projects
- 4 drafts
- 5 International Conferences (Boston, Porto Alegre, Barcelona, Tokyo and Brussels)

§3. Protecting Users' Legal Rights From Anti-Circumvention Law.

[...]

*When you convey a covered work, you **waive any legal power to forbid circumvention of technological measures** to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.*

- does not *forbid* to implement DRM & co. in software
- but allows to write interoperable software and bypass restrictions
- neutralize laws that get in the way of user freedoms (e.g., DMCA, EUCD)

- Together with

§6. Conveying Non-Source Forms.

[...]

“Installation Information” for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source.

it also neutralizes “tivoization”, i.e., the circumvention of the GPL by using cryptography to disallow the installation/execution of modified versions of a GPL'd program

Protection against patent threats is implemented by GPLv2 only in the “**Liberty or Death**” clause:

*§7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), **conditions are imposed on you** (whether by court order, agreement or otherwise) **that contradict the conditions of this License, they do not excuse you from the conditions of this License**. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence **you may not distribute the Program at all**.*

[...]

*It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of **protecting the integrity of the free software distribution system**, which is implemented by public license practices. [...]*

GPLv3 *adds* (i.e., “liberty or death” remains) stronger protection against patent threats through legal-engineering:

§11. Patents.

[...] Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

§10. Automatic Licensing of Downstream Recipients.

[...] you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

§7. *Additional Terms.*

“Additional permissions” are terms that supplement the terms of this License by making exceptions from one or more of its conditions. [...]

When you convey a copy of a covered work, you may at your option *remove any additional permissions* from that copy, or from any part of it. [...]

All other non-permissive additional terms are considered *“further restrictions”* [...]. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, *you may remove that term.*

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- **§7. Additional Terms.**
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 - e) *Declining to grant rights under [trademark](#) law for use of some trade names, trademarks, or service marks; or*

(and other similar permissions for adding warranties/“as is” disclaimers, limiting the use for publicity purposes, etc.)
- *Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU [Affero General Public License](#) into a single combined work, and to convey the resulting work.*

The Application Service Provider (ASP) loophole

Exercise

- 1 *obtain a copy of some GPL'd program*
- 2 *modify it*
- 3 *offer remote access to your modified version over the Net (e.g., web app, remote API, etc.)*

Does the GPL force you to redistribute the code of your modified version?

The Application Service Provider (ASP) loophole

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*Does the GPL force you to redistribute the code of your modified version? **No.***

- GPL (both v2 and v3) copyleft clauses trigger upon distribution of the modified copy, in either source or binary form
- if you do not do any of that, copyleft does not kick in
- from copyleft POV, this is very problematic for web/network apps
 - “*GPL is the BSD of Web applications*” — Bradley Kuhn
- but in an increasingly more connected world, the problem is more general

GNU Affero GPL (AGPL)

- Based on the GPL
- Pioneered by Affero, Inc. (version 1, 2002)
- Published by the Free Software Foundation (version 3, 2007)
- It contains the extra **Affero clause** that requires distribution of modified source code of applications to users **interacting remotely** over the network with the program
- The clause has initially been considered for inclusion in GPLv3, but then relegated to a separate license
- approved by: FSF, Debian, OSI
- GPL compatible (explicitly so)

§13. Remote Network Interaction [...]

if you *modify* the Program, your modified version must prominently offer all *users interacting with it remotely through a computer network* (if your version supports such interaction) an opportunity to receive the *Corresponding Source of your version* by providing access to the *Corresponding Source from a network server at no charge*, through some standard or customary means of facilitating copying of software.

Outline

- 1 Free Software licensing
- 2 License bestiary
 - Lax permissive licenses
 - Public domain
 - Scope-limited reciprocal licenses
 - Reciprocal licenses
- 3 Selected licensing topics
 - GPL v. linking
 - CAA/CLA
 - License popularity

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Derivative works and the GPL

GPL copyleft propagation applies to (GPLv2 language):

a “work based on the Program” means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language.

Exercise (linking and the GPL)

Can you link a GPL program/library with a non-GPL program/library, without applying the GPL to the obtained binary?

4. according to some, the *actual* answer is thus “we don’t know”

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Exercise (linking and the GPL)

Can you link a GPL program/library with a non-GPL program/library, without applying the GPL to the obtained binary?

Answer: ⁴

- FSF/FSF's lawyers (and popular) answer: no; the GPL applies
- some corporate lawyers' answer: yes; the GPL doesn't apply
- court cases/tribunal answer: none (yet)

4. according to some, the *actual* answer is thus “we don't know”

Derivative or collective works?

[US law language]

- a **derivative work** is a “work based upon one or more preexisting works”, which requires some transformation or adaption of the original
- a **collective work** is created when a person brings together “preexisting materials. . . in such a way that the resulting work as a whole constitutes an original work of authorship”
 - ▶ individual parts remain under their individual licenses
 - ▶ a separate license apply to the collection

Does linking create a derivative or a collective work (or both)?

Linking and the GPL — FSF position

License text (redux):

a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language.

From the GPL FAQ:⁵

Q: Does the GPL have different requirements for statically vs dynamically linked modules with a covered work?

A: No. Linking a GPL covered work statically or dynamically with other modules is making a combined work based on the GPL covered work. Thus, the terms and conditions of the GNU General Public License cover the whole combination. [...]

Q: Can I release a non-free program that's designed to load a GPL-covered plug-in?

A: [...] Using shared memory to communicate with complex data structures is pretty much equivalent to dynamic linking

5. <http://www.gnu.org/licenses/gpl-faq.html>

Linking and the GPL — arguments

- dynamically linked executables contains “annotations and elaborations” on a base binary
 - ▶ does a Linux **kernel module** contains annotations and elaborations on the base expression of the kernel?
 - ▶ if yes, then it might be a derived work of the kernel (GPLv2)

Linking and the GPL — arguments

- dynamically linked executables contains “annotations and elaborations” on a base binary
 - ▶ does a Linux **kernel module** contains annotations and elaborations on the base expression of the kernel?
 - ▶ if yes, then it might be a derived work of the kernel (GPLv2)
 - ▶ how about **user programs** that run on Linux?
 - ▶ according to Linus and kernel developers:⁶

*NOTE! This copyright does *not* cover **user programs that use kernel services by normal system calls** - this is merely considered normal use of the kernel, and does *not* fall under the heading of “derived work”. Also note that the GPL below is copyrighted by the Free Software Foundation, but the instance of code that it refers to (the Linux kernel) is copyrighted by me and others who actually wrote it.*

... but are they right?

- the legal principle of **usage of trade** might play a role too

6. <https://git.kernel.org/cgit/linux/kernel/git/torvalds/linux.git/tree/COPYING>

Linking and the GPL — arguments (cont.)

- arguments to the contrary (often by corporate lawyers) claim that linking only creates **collective works**—not subject to the GPL as a whole—because there is no substantial difference between two executables on disk and two in memory
- **header files** might also play a role
 - ▶ during compilation (before linking) you might use header files to prepare your executable for dynamic linking
 - ▶ if the headers used at compile time are GPL'd, then your dynamically linked executable might be a **derived work of the headers**

Linking and the GPL — arguments (cont.)

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 - ▶ during compilation (before linking) you might use header files to prepare your executable for dynamic linking
 - ▶ if the headers used at compile time are GPL'd, then your dynamically linked executable might be a **derived work of the headers**

Exercise (LGPL header files v. linking)

*Is header inclusion a potential issue for LGPL'd programs too?
Why?*

Linking and the GPL — arguments (cont.)

- there are also other types of “linking”: RPC, RMI, REST API, etc. When do they constitute “linking” in a sense that would trigger strong copyleft requirements?
 - ▶ no consensus yet
 - ▶ legal folklore seems to suggest that:
 - ★ **loosely coupled** and/or popular and/or standardized APIs with several alternative implementations should not trigger the GPL
 - ★ **tightly coupled** and/or ad-hoc and/or single-implementation APIs should trigger the GPL
- on the other hand, it seems consensual that **static linking** produces a derivative work of the GPL part

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Ultimately, this GPL linking dilemma is problematic only for those who want to somehow circumvent one of the main goals of the GPL which, *per se*, is very clear.

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 - License popularity

Copyright Assignment Agreement (CAA) cession agreement where a copyright holder surrender all their copyright sanctioned rights on some work to another party

Contribution License Agreement (CLA) agreement where a copyright holder gives a license (usually non-revocable, possibly exclusive) to enforce specific copyright sanctioned rights to another party

- on paper, CAA are more powerful than CLA; but they only go as far as the legal system allows them
 - ▶ e.g., in most of Europe moral rights cannot be surrendered
- CLAs can be so broad to be *de facto* equivalent to CAAs
- key copyright right for policy reasons: the **ability to relicense**

If a vendor participating in a FOSS project has, alone, the ability to relicense, strategy considerations based solely on the chosen FOSS license are completely moot.

Not all CAAs/CLAs are born equal

- set of rights surrendered
 - ▶ e.g., enforcement-only agreements
- mandatory vs optional agreements
- to (public benefit) nonprofit vs for profit entities
- safe guards
 - ▶ e.g., “we can relicense, but we will pick within this set of licenses”
 - ★ common choice: OSI-approved \cap FSF-approved licenses
- alternatives (within limits)
 - ▶ “or later” clauses
 - ★ possibly with license proxy (e.g., GPLv3, §14)
 - ▶ will

Outline

- 1 Free Software licensing
- 2 License bestiary
 - Lax permissive licenses
 - Public domain
 - Scope-limited reciprocal licenses
 - Reciprocal licenses
- 3 Selected licensing topics
 - GPL v. linking
 - CAA/CLA
 - License popularity

Warning

Due to the **free circulation** of Free Software, it is very difficult to get hard number about software—and therefore license—popularity.

Nonetheless, many actors of the FOSS ecosystem publish **statistics** about those facts. Unfortunately, most of them do so in rather **unscientific** ways: without disclosing the details about the dataset they are using, and without liberating the software they use to compile their statistics.

Use **caution** in interpreting the data.

Blackduck: “Top 20 Open Source Licenses”

GPL 2.0	25%
MIT	19%
Apache License 2.0	16%
GPL 3.0	10%
BSD 3-clause	7%
Artistic (Perl)	5%
LGPL 2.1	5%
LGPL 3.0	2%
MS-PL	2%
EPL	2%
Code Project Open License	1%
MPL 1.1, BSD 2-clause, CDDL 1.0, AGPL, Microsoft Reciprocal License, Sun GPL w/ classpath exc., CDDL 1.1, zlib/libpng, CPL	<1% ⁷

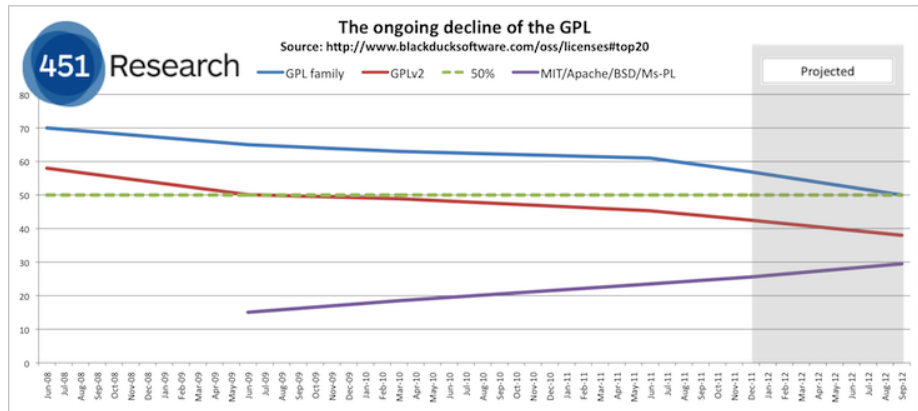
<https://www.blackducksoftware.com/resources/data/top-20-open-source-licenses>

February 2015

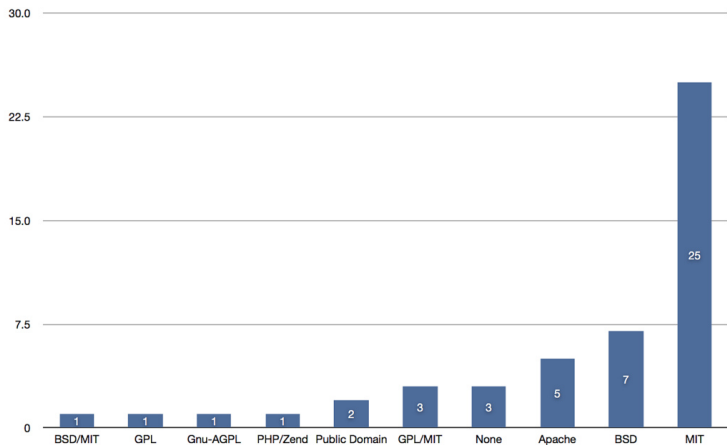
7. each license

Blackduck: the (alleged) decline of the GPL

According to Blackduck, in recent years the GPL is losing ground to permissive licenses:



GitHub: top licenses



<http://ostatic.com/blog/the-top-licenses-on-github>

February 2012

GitHub — a bit more complex than that

- 2013 analysis of GitHub by Aaron Williamson “Licensing of Software on Github: A Quantitative Analysis”⁸
- only 14.9% have a top-level license file
- only 3.6% mention a license in README
- for the remaining projects, the breakdown is largely confirmed
- POSS (“Post Open Source Software” debate)

8. [http:](http://www.softwarefreedom.org/resources/2013/lcs-slides-aaronw/)

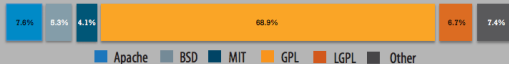
[//www.softwarefreedom.org/resources/2013/lcs-slides-aaronw/](http://www.softwarefreedom.org/resources/2013/lcs-slides-aaronw/)

OpenLogic: most popular licenses in the enterprises

MOST POPULAR LICENSES

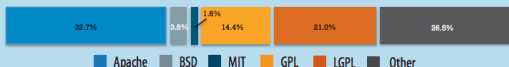
IN THE ENTERPRISE

WHAT LICENSES DEVELOPERS CHOOSE



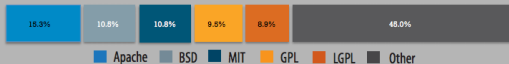
Out of all projects in our OSS repository, developers choose to attach the GPL license to their projects most often.

WHAT LICENSES ARE DOWNLOADED



Looking at what projects are actually being downloaded from our repository, Apache projects come out on top as most popular.

WHAT LICENSES ARE USED



Apache projects are most often used in applications (based on scanning results).



Projects most often downloaded and used in applications have more liberal licenses attached to them, even though developers are more likely to attach GPL to their code. Don't completely dismiss GPL projects, though – if GPL is a concern in your organization, delve down and create a policy!

*Source: OpenLogic Data, 2011

<http://www.openlogic.com/blog/bid/197148/open-source-software-101-understanding-compliance>

July 2012

Discussion: GPL vs BSD

- “BSD code is free, but GPL code stays free”
- copyleft: (non) business friendly?