Large-scale source code archival, publishing, and indexing with Debsources

Stefano Zacchiroli zack@upsilon.cc

Debian / IRILL / Université Paris Diderot

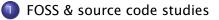
16 December 2015 Séminaire Codes Sources Paris, France







Outline



Debsources

- for developers
- ofor researchers

3 Software Heritage

Free Software

A program is free software if the program's users have the four essential freedoms:

- Freedom #0, to run the program, for any purpose
- Freedom #1, to study how the program works, and change it
- Freedom #2, to redistribute copies
- Freedom #3, to improve the program, and release improvements

Free Software also comes with obligations, which vary according to the license: BSD, GPL, Apache, AGPL, ...

Why bother?

Why, as scientists and teachers, should we bother about FOSS?

FOSS is radically changing the way software is:

- developed
- tested
- proven
- conceived
- marketed

- sold
- maintained
- taught
- deployed
- . . .

The commons and FOSS

Definition (Commons)

The commons is the cultural and natural resources accessible to all members of a society, including natural materials such as air, water, and a habitable earth. These resources are held in common, not owned privately.

https://en.wikipedia.org/wiki/Commons

Definition (Software commons)

The software commons consists of all computer software which is available at little or no cost and which can be altered and reused with few restrictions. Thus all open source software and all free software are part of the commons. [...]

https://en.wikipedia.org/wiki/Software_Commons

Debian

- popular Free and Open Source Software (FOSS) distribution
- 20+ years of history
- one of the largest curated software collections
- good proxy of popular/ relevant FOSS projects
- popular subject for the Empirical Software Engineering / Mining Software Repositories scientific communities
- root of a huge derivatives ecosystem
- \approx 50% of active FOSS distributions based on it (distrowatch)

Outline

FOSS & source code studies

2

Debsources

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Debsources in a nutshell

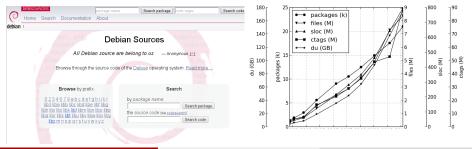
 an infrastructure to publish Debian source code on the Web
 a notable instance indexing *all* Debian source code to date: http://sources.debian.net

For developers:

- browse/search source code
- syntax highlighting
- pinpoint code lines, annotate

For data miners:

- Debian evolution over time
- 20+ years of FOSS history
- live change monitoring



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Outline

FOSS & source code studies



Debsources

for developers

for researchers



Debsources for developers

http://sources.debian.net



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Debsources

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Features — code browsing

Package browsing: the usual suspects

- by prefix
- ... then version selection

Code browsing:

- usual file/directory navigation
 - on the source tree obtained with dpkg-source -x
- HTML syntax highlighting
 - client-side Javascript, but does graceful degradation
 - file type detection extension + shebang, following Geany

Features — code searching

In house:

- package name search, with substring matching
- file matching given SHA256
 - also used for duplicate detection
- file defining given symbol, AKA ctags

Integrated:

Debian Code Search

Regular expression search on Debian (sid/main) source code, by Michael Stapelberg. See: http://codesearch.debian.net/

- search form on sources.d.n, which query codesearch.d.n
- codesearch.d.n result pages link back to sources.d.n

Features — external references

predictable URLs

e.g., http://sources.debian.net/src/cowsay/3.03+dfsg1-4/cowsay

point to a specific line

http://sources.debian.net/src/cowsay/3.03+dfsg1-4/cowsay#L37

highlight line ranges http://sources.debian.net/src/cowsay/3.03+dfsg1-4/cowsay?hl= 37,39,41,43#L37

pop-up messages

http://sources.debian.net/src/cowsay/3.03+dfsg1-4/cowsay?hl= 22:28&msg=22:Cowsay:Cowsay%20globals#L22

o <iframe> embedding

Doc at http://sources.debian.net/doc/url/

JSON-based API exposing all of the features available via the Web UI

Doc at http://sources.debian.net/doc/api/

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Outline

FOSS & source code studies



Debsourcesfor developers

for researchers



Software evolution [in the large]

In software engineering (more specifically: in software maintenance), software evolution refers to the process of repeatedly updating software, for various reasons, *after* the initial development.

- active area of SWE research since the 70s
- seminal works: the mythical man month, Lehman's laws

FOSS, and distribution specifically, allows for a new scale of software evolution studies:

"Software evolution in the large" — Gonzalez-Barahona et. al, 2009

The study of software evolution, at the scale of software collections, at the granularity they allow (e.g., releases of individual software components).

On studying software collections

Pros

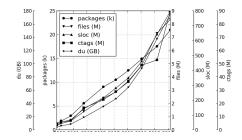
- relevant/popular software distribution model
- long lives (e.g., decades)
- uniform access to the history of contained software
- help with (researcher) selection bias

Cons

- *ad hoc* software ecosystems
- homegrown tools, conventions, social norms

Debsources for researchers / data miners

- obvservation point on Debian macro-level evolution
- 20+ years of history
- both live and perennial monitoring

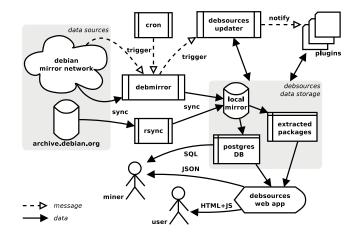


Debsources eases macro-level software evolution studies on FOSS as a whole, using Debian as a proxy.

```
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```

Debsources

Architecture



Debsources does the heavy lifting of maintaining a general purpose, always up to date storage for Debian source code, enabling plugin authors to focus on data extraction.

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Debsources

Available plugins

- disk usage
- sloccount
- ctags (functions, classes, types, etc.)
 checksums (SHA256)
 file count (implicit)

Self-assessment: very little effort needed to write plugins for popular source code metrics.

Most complex plugin (ctags): ≈ 100 SLOCs

Plugin — example (sloccount)

```
def add_package(session, pkg, pkgdir, file_table):
                                                            # plugin excerpt
    if 'hooks.fs' in conf['backends']:
        if not os.path.exists(slocfile): # run sloccount only if needed
            try:
                cmd = ['sloccount'] + SLOCCOUNT_FLAGS + [pkgdir]
                with open(slocfile_tmp, 'w') as out:
                    subprocess.check_call(cmd, stdout=out,
                                           stderr=subprocess.STDOUT)
            except subprocess.CalledProcessError:
                 if not grep(['^SLOC total is zero,', slocfile_tmp]):
                            # rationale: sloccount fails
                    raise # when it can't find source code
            finally:
                os.rename(slocfile_tmp, slocfile)
    if 'hooks.db' in conf['backends']:
        slocs = parse_sloccount(slocfile)
        db_package = dbutils.lookup_package(session, pkg['package'],
                                             pkg['version'])
        if not session.query(SlocCount).filter_by(package_id=db_package.id)\
                                        .first():
            # ASSUMPTION: if *a* loc count of this package has already been
            # added to the db in the past, then *all* of them have
            for (lang, locs) in slocs.iteritems():
                sloccount = SlocCount(db_package, lang, locs)
                session.add(sloccount)
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                                  Debsources
```

sources.debian.net — coverage

Covered releases:

- all stable releases from Debian Hamm (1997) to Jessie (2015)
- LTS security updates
- development releases: testing, unstable, experimental, ...
- Update frequency: 4 times a day (at each Debian archive change)

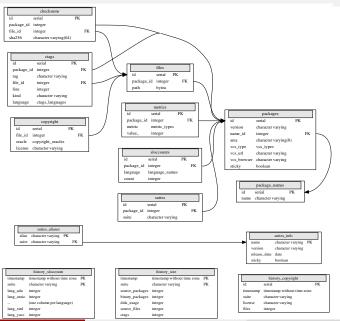
Overall content: (Oct 2015)

- 790 GB of source code
- 45 M source code files
 - 18 M distinct SHA256
- 4.3 B lines of code
- 485 M developer-defined symbols (ctags)

more stats at

http://sources.debian.net/stats/

Debsources — DB schema



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sources.debian.net — dataset

Table: Debsources dataset table sizes	1
---------------------------------------	---

table	tuples	disk size
checksums*	44,050,664	4,589 MB
copyright*	48,854,056	2,601 MB
ctags*	466,225,638	31 GB
files	44,187,278	3,312 MB
history_size	25,547	1,672 KB
history_sloccount	24,624	4,488 KB
metrics*	96,994	4,200 KB
package_names	31,880	1,544 KB
packages	96,994	11 MB
sloccounts*	344,465	15 MB
suites	147,321	6,416 KB
suites_aliases	11	16 KB
suites_info	23	16 KB

¹data snapshot, 17 September 2015

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sources.debian.net — dataset (cont.)

Stefano Zacchiroli The Debsources Dataset Zenodo http://dx.doi.org/10.5281/zenodo.16106

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Debsources

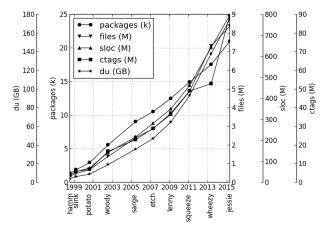
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Debsources dataset — reproducibility

- deploy the Debsources software
- point it to a nearby Debian mirror
 - optional: request push update notifications
- trigger 1st update run
 \$ bin/debsources-update
- Initial mirror archive.debian.org
 \$ rsync
- inject all archived suites \$ bin/debsources-suite-archive add
 - processing time (I/O bound):² \approx 14 days (8 for live suites)
 - disk usage: ≈1.1 TB
 - 189 GB (mirror) + 788 GB (extracted packages) + 101 GB (DB)

²data snapshot, 17 September 2015

Highlight #1: total size



- correlation confirms Herraiz et. al, 2006 & 2007
- exception: package count (distro-level refactoring?)

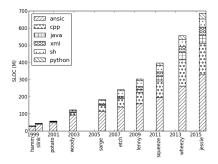
- pre-etch (2007): growth rate slows down (allegedly, due to complexity ceiling)
- post-etch: growth rate increases

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Debsources

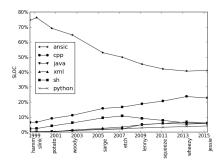
Highlight #2: programming languages

top-5 most popular programming languages in Debian over time



Recent trends (post-etch, 2007):

- C still leads, steady (absolute) growth
- C stops losing (relative) ground to C++
- decrease of Perl/Shell popularity



- Python rises (more maintainable glue code?)
- Lisp halves its popularity
- Java no longer under-represented

Debsources

Highlight #3: package maintenance

Changes between Debian releases: 'c' for common, 'u' for unchanged (upstream), and 'm' for modified packages (common \ unchanged):

	to									
from	slink	potato	woody	sarge	etch	lenny	squeeze	wheezy	jessie	
hamm	1324c	1198c	1079c	958c	864c	782c	719c	670c	649c	
	842u	463u	270u	175u	148u	124u	100u	81u	73u	
slink		1657c	1455c	1281c	1155c	1037c	941c	881c	852c	
		742u	384u	252u	210u	172u	136u	113u	101u	
potato			2456c	2118c	1881c	1683c	1497c	1399c	1348c	
			935u	551u	436u	352u	271u	220u	201u	
woody				4588c	3953c	3497c	3018c	2786c	2648c	
				1688u	1156u	908u	633u	520u	458u	
sarge					7671c	6828c	5896c	5349c	5042c	
					3832u	2597u	1717u	1367u	1164u	
etch						9230c	8033c	7212c	6778c	
						4578u	2906u	2203u	1813u	
lenny								9624c	8999c	
							10823c	3673u	2928u	
							5271u			
squeeze										
								13098c	12201c	
								6802u	4890u	
wheezy										
									16160c	
									8427u	
from previous suite to										
		potato	woody	/ sarge	etch	lenny	squeeze	e wheezy	jessie	
modified p	okgs	1305m	1 3127m	1 4462m	ı 2879m	3287m	4128m	1 4466m	4881m	
changed f	iles per pkg	64.4%	6 65.39	67.5%	58.9%	59.8%	60.4%	57.3%	54.7%	
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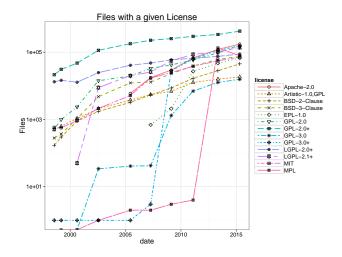
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Highlight #4: license usage

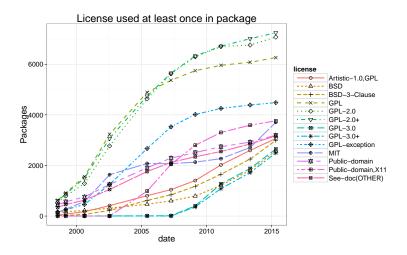


- the licenses census problem is difficult to define
- data obtained using FOSSology on the full Debsources dataset
- the alleged decline of copyleft licensing is not evident here

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Debsources

Highlight #4: license usage (cont.)



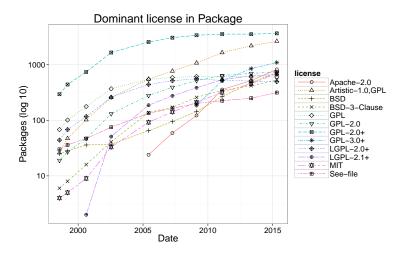
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Highlight #4: license usage (cont.)



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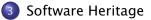
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Outline

FOSS & source code studies

Debsources

- for developers
- for researchers



What made Debsources possible?

Source code:

availability

"The commons is the cultural and natural resources <u>accessible</u> to all members of a society [...]"

licensing terms

"The software commons consists of all computer software which is <u>available at little or no cost and</u> which can be altered and reused with few restriction"

- organization
 - package & version namespaces
 - intrinsic identifiers (e.g., SHA256)

What would it take to do the same for the entire software commons? And what can we do with it once we have it?

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Like all digital information, software is fragile



An example is worth a thousand words...

let's see a few

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Debsources

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Inconsiderate or malicious loss of code

The Year 2000 Bug ... uncovered an inconvenient truth



in 1999, an estimated 40% of companies had either *lost*, or thrown away the original source code for their systems!

CodeSpaces: source code hosting, 2007-2014

Murder in the Amazon cloud

The demise of Code Spaces at the hands of an attacker shows that, in the cloud, off-site backups and separation of services could be key to survival

Yes, for *seven years* all seemed ok.

InfoWorld | Jun 23, 2014

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Yes, for *seven years* all seemed ok. No, they did not recover the data.

InfoWorld | Jun 23, 2014

Business-driven loss of code support: Google

Posted: Thursday, March 12, 2015



When we started the Google Code project hosting service in 2006, the world of project hosting was limited. We were worried about reliability and stagnation, so we took action by giving the open source community another option to choose from. Since then, we've seen a wide variety of better project hosting services such as GitHub and Bibucket bloom. Many projects moved away from Google Code to those other systems. To meet developers where they are, we ourselves migrated nearly a thousand of our own open source projects from Google Code to GitHub.

As developers migrated away from Google Code, a growing share of the remaining projects were spam or abuse. Lately, the administrative load has consisted almost exclusively of abuse management. After profiling non-abusive activity on Google Code, it has become clear to us that the service simply ispth recorded anymore.

Beginning today, we have disabled new project creation on Google Coce. We will be shutting down the service about 10 months from now on January 25th, 2016. Below, we provide links to migration tools designed to hop you move your projects off of Google Code. We will also make carselves available over the next three months to those projects that need help migrating from Google Code to other hosts.

- March 12, 2015 New project creation disabled.
- August 24, 2015 The site goes read-only. You can still checkout/view project source, issues, and wikis.
- January 25, 2016 The project hosting service is closed. You will be able to download a tarball of project source, issues, and wikis. These tarballs will be available throughout the rest of 2016.

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Business-driven loss of code support: Gitorious

From: Rolf Bjaanes <rolf@gitorious.org> To: zack@upsilon.cc Subject: Gitorious.org is dead, long live Gitorious.org Message-Id: <30589491.20150416155909.552fdc4d164758.16579271@mail141.wdc04

Hi zacchiro,

I'm Rolf Bjaanes, CEO of Gitorious, and you are receiving this email because you have a user on gitorious.org. As you may know, Gitorious was acquired by GitLab [1] about a month ago (*NDLR: 3/3/2015*), and we announced that Gitorious.org would be shutting down at the end of May, 2015.

[...]

... Rolf

Disruption of the web of reference

Web links are not permanent (even permalinks)}

there is no general guarantee that a URL... which at one time points to a given object continues to do so T. Berners-Lee et al. Uniform Resource Locators. RFC 1738.

URLs used in articles decay!

Analysis of *IEEE Computer* (Computer), and the *Communications of the ACM* (CACM): 1995-1999

• the *half-life* of a referenced URL *is approximately 4 years* from its publication date D. Spinellis. The Decay and Failures of URL References.

Communications of the ACM, 46(1):71-77, January 2003.

The Software Heritage Project



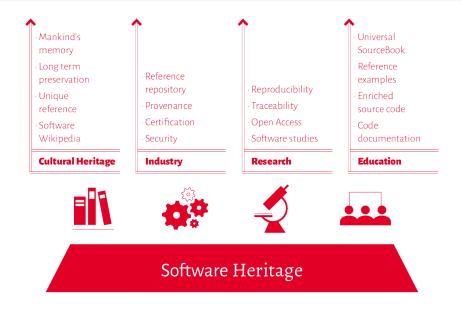
Our mission

Collect, organise, preserve and *share all the software* that lies at the heart of our culture and our society.

Joint work with Roberto Di Cosmo

Stefano Zacchiroli (UPD / IRILL)

We are working on the foundations



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Preserving the world's Software heritage



A structured archive of all of the world's software

- preserve humanity's technological and scientific knowledge
- enable continued *access* to all digital documents and information
- building block for *thematic* portals and collections

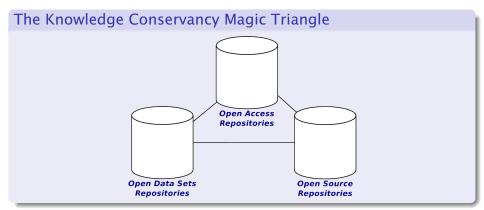
Supporting more accessible and reproducible Science



A global library referencing all software used in all research fields

- completes the infrastructure for Open Access in Science
- provides intrinsic persistent identifiers needed for scientific reproducibility
- enables large scale, verifiable Software Studies

The Knowledge Conservancy Magic Triangle



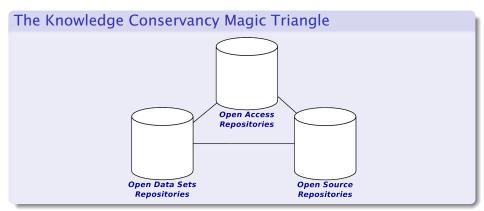
Legenda (links are important!)

- articles: ArXiv, HAL, ...
- data: Zenodo, ...

• software: Software Heritage to the rescue

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The Knowledge Conservancy Magic Triangle



Legenda (links are important!)

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Fostering wider education to computing



A global source referencing all software

- a SourceBook for technological education
- intrinsic persistent identifiers for stable course materials
- extensive access to real-world documentation

make it easy to integrate

- in development workflow
- in publishing workflow

make it ok to integrate, from the legal point of view

- make licences explicit
- make licences of dependencies explicit

make it useful for research

• contribute to the API

make it sustainable

- support/sponsorship
- open process
- collaboration

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Debsources

http://sources.debian.net

Matthieu Caneill, Stefano Zacchiroli

Debsources: Live and Historical Views on Macro-Level Software Evolution ESEM 2014: 8th International Symposium on Empirical Software Engineering and Measurement

Stefano Zacchiroli

The Debsources Dataset: Two Decades of Debian Source Code Metadata. MSR 2015: The 12th Working Conference on Mining Software Repositories

Matthieu Caneill, Daniel M. Germán, Stefano Zacchiroli The Debsources Dataset: Two Decades of Free and Open Source Software Metadata

Empirical Software Engineering Springer (*to appear*)

Software Heritage

• mailing list: swh-science@inria.fr https://sympa.inria.fr/sympa/info/swh-science

About me

Stefano Zacchiroli <zack@upsilon.cc> http://upsilon.cc/zack

Stefano Zacchiroli (UPD / IRILL)

Outline



Software Heritage design choices

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Debsources

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Free and Open Source Software is crucial

D. Rosenthal, EUDAT, 9/2014

you have to do [digital preservation] with open-source software; closed-source preservation has the same fatal "just trust me" aspect that closed-source encryption (and cloud storage) suffer from.

recommendation

our preferred platform(s) should:

- provide full details on their architecture
- make available all the source code used
- use open standards
- encourage a collaborative development process

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Web links are not permanent (even permalinks)

T. Berners-Lee et al. Uniform Resource Locators. RFC 1738. Users should beware that there is no general guarantee that a URL which at one time points to a given object continues to do so, and does not even at some later time point to a different object due to the movement of objects on servers.

The Decay and Failures of URL References

half life of web references is 4 years Diomidis Spinellis, CACM 2003

recommendation

our preferred platform(s) should:

- provide intrinsic resource identifiers
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- encourage the growth of a mirror network (like ArXiv did)

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Caring for the long term

not just a project

projects have limited time-frame

not commercial

business interests come and go

a shared concern

- cultural heritage
- scientific infrastructure
- industrial infrastructure

Unix philosophy

do one thing, do it well