Software Heritage

Analyzing the Global Graph of Public Software Development

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Outline

- Software Heritage
- Querying the archive
- 3 Graph compression
- Conclusion

Software is spread all around





Software lacks its own research infrastructure



Photo: ALMA(ESO/NAOJ/NRAO), R. Hills

The Software Heritage Project



Our mission

Collect, preserve and share the source code of all the software that is publicly available.

Past, present and future

Preserving the past, enhancing the present, preparing the future.

Archiving goals

Targets: VCS repositories & source code releases (e.g., tarballs)

We DO archive

- file content (= blobs)
- revisions (= commits), with full metadata
- releases (= tags), ditto
- where (origin) & when (visit) we found any of the above

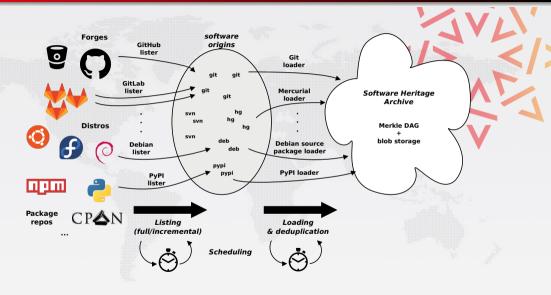
... in a VCS-/archive-agnostic canonical data model

We DON'T archive

- homepages, wikis
- BTS/issues/code reviews/etc.
- mailing lists

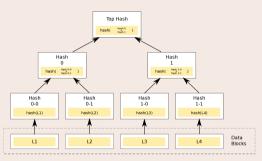
Long term vision: play our part in a "semantic wikipedia of software"

Data flow



Merkle trees

Merkle tree (R. C. Merkle, CRYPTO 1987)

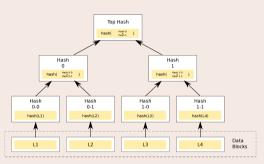


Combination of

- tree
- hash function

Merkle trees

Merkle tree (R. C. Merkle, CRYPTO 1987)

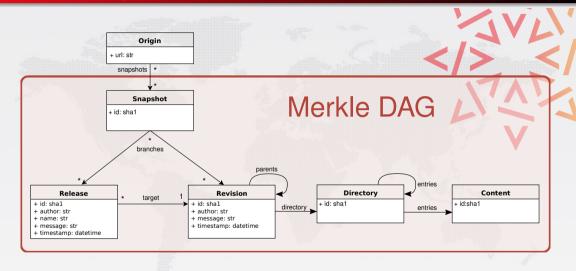


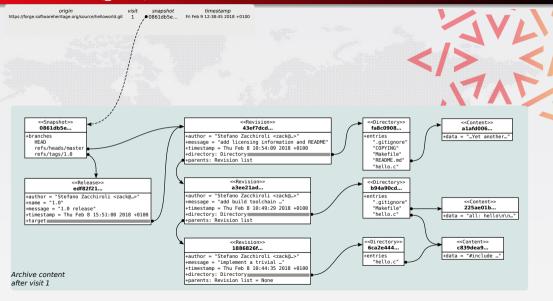
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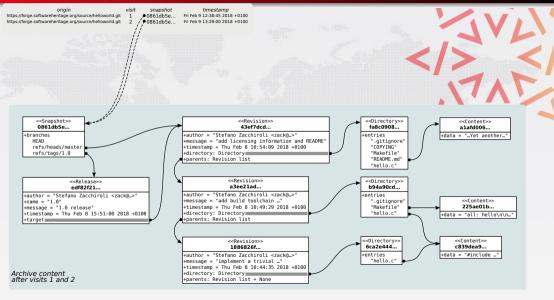
- tree
- hash function

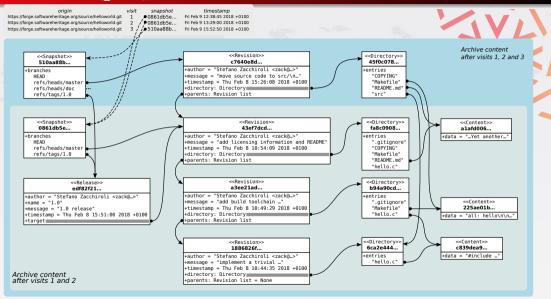
Classical cryptographic construction

- fast, parallel signature of large data structures
- widely used (e.g., Git, blockchains, IPFS, ...)
- built-in deduplication









Archive coverage — archive.softwareheritage.org



























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Archive coverage — archive.softwareheritage.org



























- ~400 TB (uncompressed) blobs, ~20 B nodes, ~300 B edges
- The richest public source code archive, ... and growing daily!

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How do you query the Software Heritage archive? (on a budget)

Use cases — product needs

e.g., for https://archive.softwareheritage.org

Browsing

- 1s
- git log (Linux kernel: 800K+ commits)

Wayback machine

- tarball
- git bundle (Linux kernel: 7M+ nodes)

Provenance tracking

- commit provenance (one/all contexts)
 - requires backtracking
- origin provenance (one/all contexts)

Use cases — research questions

For the sake of it

- local graph topology
- connected component size
 - enabling question to identify the best approach (e.g., scale-up v. scale-out) to conduct large-scale analyses
- any other emerging property

Software Engineering topics

- software provenance analysis at this scale is pretty much unexplored yet
- industry frontier: increase granularity down to the individual line of code
- replicate at this scale (famous) studies that have generally been conducted on (much) smaller version control system samples to confirm/refute their findings

•

Software Heritage Graph dataset

Use case: large scale analyses of the most comprehensive corpus on the development history of free/open source software.



Antoine Pietri, Diomidis Spinellis, Stefano Zacchiroli

The Software Heritage Graph Dataset: Public software development under one roof

MSR 2019: 16th Intl. Conf. on Mining Software Repositories. IEEE

preprint: http://deb.li/swhmsr19

Dataset

- Relational representation of the full graph as a set of tables
- Available as open data: https://doi.org/10.5281/zenodo.2583978

Formats

- Local use: PostgreSQL dumps, or Apache Parquet files (~1 TiB each)
- Live usage: Amazon Athena (SQL-queriable), Azure Data Lake (soon)

Sample query — most frequent first commit words

```
SELECT COUNT(*) AS c, word FROM (

SELECT LOWER (REGEXP_EXTRACT (FROM_UTF8 (

message), '^\w+')) AS word FROM revision)

WHERE word != ''

GROUP BY word ORDER BY COUNT(*) DESC LIMIT 5;
```



Sample query — most frequent first commit words

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SELECT COUNT(*) AS c, word FROM (

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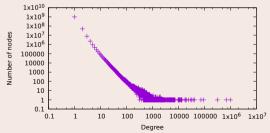
Count	Word
71 338 310	update
64 980 346	merge
56 854 372	add
44 971 954	added
33 222 056	fix

Sample query — fork and merge arities

Fork arity

```
i.e., how often is a commit based upon?
```

SELECT fork_deg, count(*) FROM (
 SELECT id, count(*) AS fork_deg
 FROM revision_history GROUP BY id) t
GROUP BY fork_deg ORDER BY fork_deg;



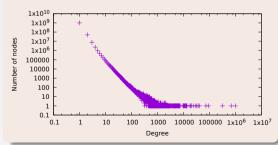


Sample query — fork and merge arities

Fork arity

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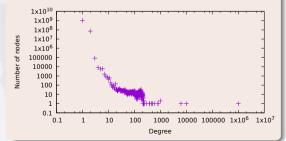
SELECT fork_deg, count(*) FROM (
 SELECT id, count(*) AS fork_deg
 FROM revision_history GROUP BY id) t
GROUP BY fork_deg ORDER BY fork_deg;



Merge arity

i.e., how large are merges?

SELECT merge_deg, COUNT(*) FROM (
SELECT parent_id, COUNT(*) AS merge_deg
FROM revision_history GROUP BY parent_id
GROUP BY deg ORDER BY deg;



Sample query — ratio of commits performed during weekends

```
WITH revision date AS
     (SELECT FROM_UNIXTIME(date / 1000000) AS date
     FROM revision)
   SELECT yearly rev. year AS year,
     CAST (vearly weekend rev. number AS DOUBLE)
     / yearly rev.number * 100.0 AS weekend pc
   FROM
     (SELECT YEAR (date) AS year, COUNT (*) AS number
     FROM revision date
     WHERE YEAR (date) BETWEEN 1971 AND 2018
10
     GROUP BY YEAR (date) ) AS yearly rev
11
   JOTN
12
     (SELECT YEAR (date) AS year, COUNT (*) AS number
13
     FROM revision date
14
     WHERE DAY OF WEEK(date) >= 6
15
         AND YEAR (date) BETWEEN 1971 AND 2018
16
     GROUP BY YEAR (date) ) AS yearly weekend rev
17
     ON yearly rev.year = yearly weekend rev.year
18
   ORDER BY vear DESC:
19
```



Sample query — ratio of commits performed during weekends (cont.)

Year	Weekend	Total	Weekend percentage
2018	15130065	78539158	19.26
2017	33776451	168074276	20.09
2016	43890325	209442130	20.95
2015	35781159	166884920	21.44
2014	24591048	122341275	20.10
2013	17792778	88524430	20.09
2012	12794430	64516008	19.83
2011	9765190	48479321	20.14
2010	7766348	38561515	20.14
2009	6352253	31053219	20.45
2008	4568373	22474882	20.32
2007	3318881	16289632	20.37
2006	2597142	12224905	21.24
2005	2086697	9603804	21.72
2004	1752400	7948104	22.04

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Sample query — average size of the most popular file types

```
SELECT suffix,
     ROUND(COUNT(*) * 100 / 1e6) AS Million files,
     ROUND(AVG(length) / 1024) AS Average k length
   FROM
     (SELECT length, suffix
     FROM -- File length in joinable form
        (SELECT TO BASE64(sha1 git) AS sha1 git64, length
       FROM content ) AS content_length
     JOIN -- Sample of files with popular suffixes
     (SELECT target64, file suffix sample.suffix AS suffix
10
     FROM -- Popular suffixes
11
        (SELECT suffix FROM (
12
          SELECT REGEXP EXTRACT (FROM UTF8 (name),
13
           ' \setminus . [ \land . ] + \$ ' ) AS suffix
14
       FROM directory entry file) AS file suffix
15
       GROUP BY suffix
16
       ORDER BY COUNT(*) DESC LIMIT 20 ) AS pop suffix
17
     JOIN -- Sample of files and suffixes
18
        (SELECT TO BASE64(target) AS target64,
19
          REGEXP EXTRACT (FROM UTF8 (name),
20
            '\.[^.]+$') AS suffix
21
       FROM directory entry file TABLESAMPLE BERNOULLI(1))
22
       AS file suffix sample
23
```

Discussion

- one can query such a corpus SQL-style
- but relational representation shows its limits at this scale
- ...at least as deployed on commercial SQL offerings such as Athena
- note: (naive) sharding is ineffective, due to the pseudo-random distribution of node identifiers
- experiments with Google BigQuery are ongoing
 - (we broke it at the first import attempt..., due to very large arrays in directory entry tables)

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Graph compression on the Software Heritage archive



Paolo Boldi, Antoine Pietri, Sebastiano Vigna, Stefano Zacchiroli Ultra-Large-Scale Repository Analysis via Graph Compression SANER 2020, 27th Intl. Conf. on Software Analysis, Evolution and Reengineering. IEEE

Research question

Is it possible to efficiently perform software development history analyses at ultra large scale (= the scale of Software Heritage archive or more), on a single, relatively cheap machine?

Idea

Apply state-of-the-art graph compression techniques from the field of Web graph / social network analysis.

Background — Web graph compression

Borrowing (great!) slides from:



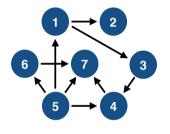
Giulio Ermanno Pibiri

Effective Web Graph Representations, 2018

http://pages.di.unipi.it/pibiri/slides/webgraphs_ compression.pdf

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Context - Web Graphs



Conceptual graph

0	1	1	0	0	0	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	0	0	0	0	0	1
1	0	0	1	0	1	1
0	0	0	0	0	0	1
0	0	0	0	0	0	0

1: 2,3

2: -

3: 4

4: 7

5: 1,4,6,7

6: 7

7: -

Adjacency **matrix**

Adjacency lists

Many results are known for compressing integer sequences.

The WebGraph Framework

Java/C++ framework consisting in algorithms and compression codes for managing large Web Graphs.

The WebGraph Framework I: Compression Techniques, Boldi-Vigna, WWW 2004

http://webgraph.di.unimi.it/

Locality - pages links to pages whose URL is

lexicographically similar. URLs share long common prefixes.

Use *d-gap* compression.

Similarity - pages that are close together in lexicographic order, tend to have many common successors.

Use reference compression.

The WebGraph Framework

Exploiting locality.

If we have: x:
$$[y_1,...,y_k]$$
, then we represent $[y_1 - x, y_2 - y_1 - 1, y_3 - y_2 - 1,...,y_k - y_{k-1} - 1]$

First gap $d=y_1 - x$ is represented as 2d if $d \ge 0$ or 2|d|-1 if d < 0

Node	Outdegree	Successors
15	11	13, 15, 16, 17, 18, 19, 23, 24, 203, 315, 1034
16	10	15, 16, 17, 22, 23, 24, 315, 316, 317, 3041
17	0	
18	5	13, 15, 16, 17, 50

Node	Outdegree	Successors
15	11	3, 1, 0, 0, 0, 0, 3, 0, 178, 111, 718
16	10	1, 0, 0, 4, 0, 0, 290, 0, 0, 2723
17	0	
18	5	9, 1, 0, 0, 32

Adjacency lists

d-gapped adjacency lists

The WebGraph Framework

Exploiting **similarity**.

Idea: use reference compression, i.e., represent a list with respect to another one called its **reference list**.

	Node	Outdegree	Successors
1	15	11	13, 15, 16, 17, 18, 19, 23, 24, 203, 315, 1034
2	16	10	15, 16, 17, 22, 23, 24, 315, 316, 317, 3041
3	17	0	
4	18	5	13, 15, 16, 17, 50

Adjacency lists

Node	Outd.	Ref.	Copy list	Extra nodes
15	11	0		13, 15, 16, 17, 18, 19, 23, 24, 203, 315, 1034
16	10	1	01110011010	22, 316, 317, 3041
17	0	_		
18	5	3	11110000000	50

Copy lists

Corpus

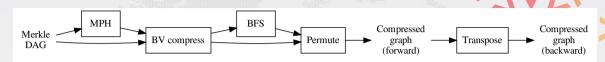
Nodes Node type N. of nodes origins 88 M snapshots 57 M releases 9.9 M revisions 1.1 B directories 4.9 B 5.5 B contents Total nodes 12 B

Edges

Edge type	N. of edges
origin → snapshot	195 M
snapshot \rightarrow revision	616 M
snapshot \rightarrow release	215 M
$release \rightarrow revision$	9.9 M
revision \rightarrow revision	1.2 B
revision \rightarrow directory	1.1 B
$directory \rightarrow directory$	48 B
directory → revisiony	482 M
directory → content	112 B
Total edges	165 B

Archive snapshot 2018-09-25, from the Software Heritage graph dataset. Growth rate: exponential, doubling every 22-30 months.

Graph compression pipeline



- MPH: minimal perfect hash, mapping Merkle IDs to 0..N-1 integers
- BV compress: Boldi-Vigna compression (based on MPH order)
- BFS: breadth-first visit to renumber
- Permute: update BV compression according to BFS order

(Re)establishing locality

- key for good compression is a node ordering that ensures locality and similarity
- which is very much *not* the case with Merkle IDs...
- ...but is the case again after BFS

Compression experiment

Step	Wall time (hours)
MPH	2
BV Compress	84
BFS	19
Permute	18
Transpose	15
Total	138 (6 days)



- server equipped with 24 CPUs and 750 GB of RAM
- RAM mostly used as I/O cache for the BFS step
- *minimum* memory requirements are close to the RAM needed to load the final compressed graph in memory

Compression efficiency (space)

Forward graph

total size 91 GiB bits per edge 4.91 compression ratio 15.8%

Backward graph

total size 83 GiB bits per edge 4.49 compression ratio 14.4%

Operation cost

The structure of a full bidirectional archive graph fits in less than 200 GiB of RAM, for a hardware cost of ~300 USD.

Compression efficiency (time)

Benchmark — Full BFS visit

Forward graph	
wall time	1h48m
throughput	1.81 M nodes/s
	(553 ns/node)

Backward graph	
wall time	3h17m
throughput	988 M nodes/s
	(1.01 μs/node)

Benchmark — Edge lookup

random sample: 1 B nodes (8.3% of entire graph)

Forward graph	
visited edges	13.6 B
throughput	12.0 M edges/s
	(83 ns/edge)

backward graph	
visited edges	13.6 B
throughput	9.45 M edges/s

(106 ns/edge)

Backward graph

Note how edge lookup time is close to DRAM random access time (50-60 ns).

Discussion

Incrementality

compression is not incremental, due to the use of contiguous integer ranges

- but the graph is append-only, so...
- ...based on expected graph growth rate it should be possible to pre-allocate enough free space in the integer ranges to support amortized incrementality (future work)

Discussion

Incrementality

compression is not incremental, due to the use of contiguous integer ranges

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- ...based on expected graph growth rate it should be possible to pre-allocate enough free space in the integer ranges to support amortized incrementality (future work)

In-memory v. on-disk

the compressed in-memory graph structure has no attributes

- usual design is to exploit the 0..N-1 integer ranges to memory map node attributes to disk for efficient access
- works well for queries that does graph traversal first and "join" node attributes last; ping-pong between the two is expensive
- edge attributes are more problematic

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We're hiring! (a postdoc)



- large-scale, big data graph analysis
- tracking the provenance of source code artifacts
- ... at the scale of the world (what else?)
- in the context of industrial partnerships on open source license compliance
- supervision: Stefano Zacchiroli, Roberto Di Cosmo

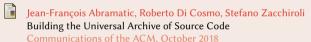
Learn more and apply

- https://softwareheritage.org/jobs/
- ask me! zack@upsilon.cc

Wrapping up

- Software Heritage archives all public source code as a huge Merkle DAG
- Querying and analyzing it pose scaling challenges (20/300 B nodes/edges)
- It is a gold mine of research leads for graph/database scholars. Wanna join?

References



Antoine Pietri, Diomidis Spinellis, Stefano Zacchiroli
The Software Heritage graph dataset: public software development under one roof
MSR 2019: 16th Intl. Conf. on Mining Software Repositories. IEEE

Paolo Boldi, Antoine Pietri, Sebastiano Vigna, Stefano Zacchiroli Ultra-Large-Scale Repository Analysis via Graph Compression SANER 2020, 27th Intl. Conf. on Software Analysis, Evolution and Reengineering, IEEE

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