

# THE RIVER

released in 2001

## EXTRA PIECES

- 12 new land tiles (showing river segments as well as familiar features such as cities, cloisters, roads and farms)<sup>1</sup>

## ADDITIONAL RULES

### Preparation

Separate the spring tile<sup>2</sup> and the lake tile from the others. Place the spring tile in the middle of the table and make the other ten tiles into a stack. The game now begins. As usual, the players take turns to place a tile and can deploy their followers to the river tiles as knights, thieves, monks or farmers. When the river is finished, the lake tile is placed, and the game continues with the remaining tiles. Followers may not be deployed to the river itself.

The original starting tile can either be mixed into the stack of river tiles, or placed as soon as the river has been completed, and is treated like a normal tile.

Important: **A U-turn with the river tiles is not possible.**<sup>3</sup> This means that a 180° turn is not allowed, as it may lead to difficulties in placing all the tiles.

## TILE DISTRIBUTION



Quantity	Tile
1	ccss
1	cscs
1	csrs
1	spring fffs
1	lake fffs

Quantity	Tile
2	ffss
2	ffs
1	fsrs
1	rrss
1	rsrs
12	<b>Total</b>

## FOOTNOTES & FAQ

<sup>1</sup> **Question:** When the two *River* sets are combined, should we make two rivers (using the two springs) or discard one spring and one lake and make just one river?

**Answer:** One spring and one lake are discarded.

<sup>2</sup> **Question:** Does the spring tile end a farm? Or does the farm go right around the spring?

**Answer:** Officially, the farm goes around the spring. So it is a connected farm.

This has been incorporated in to the **RGG** edition of *The Big Box*, which includes *The River* (the HiG edition does not) and states that “The field space on the lake and spring tiles wraps around those features.”

<sup>3</sup> **Question:** With the U-turn rule when making rivers, does that mean no U-turn ever, or just no immediate U-turns because it will complicate the placement of subsequent river tiles?

**Answer:** Only immediate U-turns are explicitly forbidden. (Naturally there can also be problems if a straight river tile lies between.)